

X100 Pro-7U

Video Splicer

Specification v_{1.3}





1 Overview

X100 Pro-7U is Colorlight's brand-new professional video splicer, designed especially for large splicing screens. It integrates multiple video processing functions, such as cropping, scaling, splicing, and multi-screen display. This multipurpose device can serve as a processor for LCD and DLP splicing screens or as a controller for fine-pitch LED video walls with ultra-high resolution.

With a modular design and robust FPGA architecture, X100 Pro-7U delivers outstanding display effects and efficient video processing capability, ensuring long-term, stable, and safe operation. The modular plug-in design also allows users to flexibly configure input and output boards as needed, greatly satisfying the demands of different scenarios.

In terms of inputs, X100 Pro-7U offers industry-standard ports including HDMI, DP, SDI, DVI, VGA, CVBS, and IP, and supports 1080P HD and 4K resolution of 4096×2160@60Hz. As for outputs, it supports both Gigabit Ethernet (GbE) and 10 Gigabit optical fiber outputs, facilitating the smooth display of fine-pitch LED screens at large scales and over long distances. Additionally, DVI and HDMI outputs are available, enabling flexible LCD and DLP applications.

Given its powerful features and superior performance, X100 Pro-7U is suitable for a wide range of applications, such as command and dispatch systems, power system operation and maintenance, party and government conferences, visualization data centers, broadcasting and television, as well as high-end stage rentals.

1



2 Appearance

2.1 Front Panel



No.	Name	Description
1	Touch screen	Displays current device status and allows for parameters configuration and device operation.
2	Power switch	Power on/off the device.

Note: The image shown is for illustration purpose only and may not be an exact representation of the product due to hardware configuration and production process. Please refer to the actual product.



2. 2 Rear Panel



No.	Name	Description						
1	Power	AC 100-240V, 50/60Hz, supports dual power supplies redundancy (Backup power supply needs to be purchased separately as an optional accessory.)						
2	Main board	 GENLOCK IN: Accepts the sync signal; GENLOCK LOOP: Loops the sync signal; RS232 serial port; USB 3.0 port; GbE control port; 3D port. 						
3	Input board	Supports 10 types of input boards.						
4	Output board	Supports 7 types of output boards.						
5	Preview and monitoring board							

Note: The image shown is for illustration purpose only and may not be an exact representation of the product due to hardware configuration and production process. Please refer to the actual product.



3 Features

Main Board

- GENLOCK IN/LOOP:
 - -1×GENLOCK IN port, for Genlock signal input; supports Bi-Level and Tri-Level sync.
 - -1×GENLOCK LOOP port, for Genlock signal output.
- RS232:
 - $-1 \times RJ11/RS232$ serial port (baud rate: 115, 200), for connection with a central controller or other devices.
- USB:
 - $-1 \times USB$ 3.0 port, for upgrading the program and image file via a USB drive.
- LAN:
 - $-1 \times RJ45$ GbE port, for connection with a control PC for communication.
- 3D:
 - $-1 \times 3D$ VESA port, for 3D sync signal output (Work with a 3D emitter and 3D glasses, both of which need to be purchased separately as optional accessories.)

Input

- 10 types of input boards available for flexible configuration:
 - $-1 \times \text{HDM12.0}$, supports up to $4096 \times 2160@60 \text{Hz}$ input on a single channel.
 - -1×DP1.2, supports up to 4096×2160@60Hz input on a single channel.
 - $-1 \times 12G$ -SDI, supports up to $4096 \times 2160@60$ Hz video input on a single channel.
 - $-1 \times \text{HDMI2.0} + 1 \times \text{DP1.2}$ (either-or), supports up to $4096 \times 2160@60 \text{Hz}$ input on a single channel.
 - $-4 \times DVI$, supports up to $1920 \times 1200@60$ Hz input on a single channel.
 - $-4 \times \text{HDMI1.4}$, supports up to $1920 \times 1200@60$ Hz input on a single channel.
 - $-4 \times VGA$, supports up to $1920 \times 1080@60$ Hz input on a single channel.
 - $-2 \times VGA + 2 \times CVBS$. VGA supports up to $1920 \times 1080@60$ Hz input on a single channel; CVBS supports PAL/NTSC video input.
 - $-4 \times 3G$ -SDI, supports up to $1920 \times 1080@60$ Hz input on a single channel.
 - $-2 \times RJ45$ GbE ports for V_IPX2, supports H. 264 and H. 265 decoding.
- Total number of input boards on a single device:
 - Maximum number of boards: 8.
 - Maximum number of input windows: 64.



Output

- 7 types of output boards available for flexible configuration:
 - $-1 \times \text{HDMI2.0}$, supports up to $4096 \times 2160@60 \text{Hz}$ output on a single channel.
 - $-4 \times \text{HDMI1.4}$, supports up to $1920 \times 1200@60\text{Hz}$ output on a single channel.
 - $-4\times DVI$, supports up to $1920\times 1200@60$ Hz output on a single channel.
 - $-8 \times \text{GbE}$ ports, with a maximum load capacity of 5.24 million pixels output.
 - $-10 \times GbE$ ports, with a maximum load capacity of 6.55 million pixels output.
 - -4×5 G Ethernet ports (2 main and 2 backup), with a maximum load capacity of 5.89 million pixels output.
 - $-2 \times 10G$ fiber ports (1 main and 1 backup), with a maximum load capacity of 6.55 million pixels output.
- Preview and monitoring:
 - $-1 \times \text{HDMI1.4}$ port, for previewing inputs and monitoring real-time outputs, with a fixed output of $1920 \times 1080@60$ Hz.
 - Supports previewing inputs and monitoring real-time outputs via Web-based software.
- Total number of output boards on a single device:
 - Maximum number of boards: 8.
 - Maximum number of video outputs: 32.
 - Maximum number of GbE output ports: $80 \times \text{GbE}$ ports, with a maximum load capacity of 52.42 million pixels.
 - Maximum number of 5G Ethernet output ports: 16 main and 16 backup 5G Ethernet ports, with a maximum load capacity of 47.18 million pixels.
 - Maximum number of fiber output ports: 8 main and 8 backup 10G fiber ports, with a maximum load capacity of 52.42 million pixels.
- Limitations on a single device:
 - Maximum load capacity of a single device: 73,728,000 pixels .
 - Maximum width/height load capacity of a single device or a single layer: 32,767 pixels (maximum width/height).
 - Limitations on Using Different Types of Boards: 4K and 2K output boards can be used together (special firmware required).



Video Processing

- Number of input signals:
 - Supports $8 \times 4K$ or $32 \times 1080P$ simultaneously.
- Multi-window and multi-layer display:
 - Supports window roaming and free splicing.
- Cropping:
 - Supports cropping of the input source. The cropped source can be used independently as a new input source.
- Scrolling text:
 - Supports customizing text content, and setting the font format and size, scrolling direction and speed, background color, etc.
 - Flexible displaying of messages, notifications, slogans, and banners.
- UHD background:
 - Supports uploading high-resolution images for background display, with a maximum width/height of 32,767 pixels.
- Logo management for input:
 - Available for text or image.
- HDR:
 - Supports HDR10, compliant with SMPTE ST 2086/2084 standards.
 - Supports HLG.
- 3D display:
 - Works with a 3D emitter and active 3D glasses (optional accessories) to deliver a 3D visual experience.
- Custom frame rate:
 - Available frame rates: 29.97/30/50/59.94/60/120Hz.
 - Supports customizing any frame rate within 23.98^{240Hz}.

Color Management

- Independent color adjustment of each input source, enabling adjustments to brightness, color temperature, RGB gain, contrast, saturation, and brightness compensation.
- Independent color adjustment of each Ethernet output, enabling adjustments to brightness, color temperature, RGB gain, contrast, saturation, and brightness compensation.
- Independent color adjustment of each video output, enabling adjustments to



brightness, color temperature, and RGB gain.

• Brightness adjustment on the level of port group, enabling independent management of display brightness for each group.



Device Control

- Connectable to a PC and central controller via LAN, RS232, etc.
- Supports device access and control from Web using different operating systems (Windows, iOS, Android, Linux); multi-user operation supported.
- App control: Works with Colorlight's Kylin Visualization Intelligent Control Platform.
- Accesses device information and performs operations on the front panel.
- Manages up to 2,000 presets and schedules the preset tours.

Easy Maintenance

• Upgrades the program and image file via a USB drive or Web-based software.

Stable and Reliable

- Redundancy backup:
 - Supports redundancy backup of Ethernet output ports and fiber output ports on a single device.
 - Supports inter-device redundancy backup.
 - Dual power supplies redundancy (Backup power supply needs to be purchased separately as an optional accessory.)
- Device monitoring:
 - Abnormal temperature alarm, disconnection alert, etc.



4 Certifications

CCC, CE, UKCA, FCC, EAC, and IC.

Certifications of CB, cTUVus, and KC are underway.

Note: If the product does not have the relevant certifications required by the countries or regions where it is to be sold, please contact Colorlight to confirm or address the problem. Otherwise, the customer shall be responsible for the legal risks, or Colorlight has the right to claim compensation.



5 Board Specifications

5.1 Input Board

V4KH1INV5101: 1×HDM12.0 port

- 1×HDMI Type A port.
- HDM12.0 standard, compatible with HDM11.4/1.3.
- A single port supports a maximum resolution of $4096 \times 2160@60$ Hz and a minimum of $800 \times 600@60$ Hz; the maximum pixel clock is 594MHz.
- 8/10/12-bit input source.

- Custom resolutions:
 - Maximum width: 8,192 pixels (8192×1080@60Hz, forced by external signal, EDID unavailable).
 - Maximum height: 8,192 pixels (1024×8192@60Hz, forced by external signal, EDID unavailable).
- HDR supported.
- Independent EDID settings, adopting EDID V1.3 standard.
- HDCP2.2 compliant, backward compatible.
- Interlaced input not supported.

	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
		4096×2160	YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30
			YCbCr	4:2:2	8bit	
	4K		YCbCr/RGB	4:4:4	8bit	23. 98, 24, 30, 50,
	40		YCbCr	4:2:2	8/10bit	59. 94, 60
		3840×2160	YCbCr/RGB	4:4:4	8bit	
/(Y	YCbCr/RGB	4:4:4	10bit	23. 98, 24, 30, 50
Technical	OV.	2560×1440	YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30, 50, 59. 94, 60
Specificatio		1920×1200	YCbCr	4:2:2	8/10bit	23. 98, 24, 30, 50, 59. 94, 60, 100, 120
ns	2K		YCbCr/RGB	4:4:4	8/10bit	
		1920×1080	YCbCr	4:2:2	8/10bit	
		1720 × 1000	YCbCr/RGB	4:4:4	8/10bit	, 144
		1920×1080	YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30, 50, 59. 94, 60, 100, 120
	HD	1280×720	YCbCr	4:2:2	8/10bit	23. 98, 24, 30, 50, 59. 94, 60, 100, 120
			YCbCr/RGB	4:4:4	8/10bit	, 144, 240
	☐ No	te: Only a pa	rt of supporte	d resolutions	are liste	ed above.



V4KD11NV5101: 1×DP1.2 port



- 1×DP port.
- DP1.2 standard.
- A single port supports a maximum resolution of $4096 \times 2160@60$ Hz and a minimum of $800 \times 600@60$ Hz.

- 8/10/12-bit input source.
- Custom resolutions:
 - Maximum width: 8,192 pixels (8192×1080@60Hz, forced by external signal, EDID unavailable).
 - Maximum height: 8,192 pixels (1024 \times 8192@60Hz, forced by external signal, EDID unavailable).
- HDR supported.
- Independent EDID settings, adopting EDID V1.3 standard.
- HDCP2.2 compliant, backward compatible.
- Interlaced input not supported.

	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
			YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30
		4096×2160	YCbCr	4:2:2	8/12bit	
	4K		YCbCr/RGB	4:4:4	8bit	23. 98, 30, 50,
Technical		3840×2160	YCbCr	4:2:2	8/10bit	59. 94, 60
			YCbCr/RGB	4:4:4	8/10bit	
Specificatio ns	2K	2560×1440	YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30, 50 , 59. 94, 60
\ (1920×1200	YCbCr	4:2:2	8/10bit	23. 98, 24, 30, 50
		1920 × 1200	YCbCr/RGB	4:4:4	8/10bit	,
		1020 > 1000	YCbCr	4:2:2	8/10bit	59. 94, 60, 100,
		1920×1080	YCbCr/RGB	4:4:4	8/10bit	120, 144



	1920×1080	YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30, 50 , 59. 94, 60, 100, 120
		YCbCr	4:2:2	8/10bit	23. 98, 24, 30, 50
HD	1280×720	YCbCr/RGB	4:4:4	8/10bit	59. 94, 60, 100, 120, 144, 240

Note: Only a part of supported resolutions are listed above.

$X100IN022: 1 \times 12G-SDI port$



- 1×12G-SDI port.
- SMPTE424M/292M standard; supports SD/HD/3G/6G/12G-SDI (Level A/B).
- A single port supports a maximum resolution of $4096 \times 2160@60$ Hz and a minimum of $720 \times 480i@59.94$ Hz.
- 8/10-bit input source.
- Interlaced input supported: 1080i/ 576i/ 480i.

		racca inpac co	apportour root.	, 0,01, 1001.			
	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)	
	12G	4096×2160	YCbCr	4:2:2	10bit	50, 59. 94, 60	
	120	3840×2160	YCbCr	4:2:2	10bit	50, 59. 94, 60	
	6G	4096×2160	YCbCr	4:2:2	10bit	23. 98, 24, 25,	
	OG	3840×2160	YCbCr	4:2:2	10bit	29. 97, 30	
	3 G	1920×1080	YCbCr	4:2:2	10bit	50, 59. 94, 60	
Technical	HD	1920×1080p	YCbCr	4:2:2	10bit	23. 98, 24, 25,	
Specificatio		1720 × 1000p	TODOT	4.2.2	TODIC	29. 97, 30	
ns		1920×1080i	YCbCr	4:2:2	10bit	50, 59. 94, 60	
Co		1280×720	YCbCr	4:2:2	10bit	23. 98, 24, 25, 29. 97, 30, 50, 59. 94, 60	
	200	720×576i	YCbCr	4:2:2	8bit	50	
	SD	720×480 i	YCbCr	4:2:2	8bit	59. 94	
	□ No	te: 12G-SDI sup	pports Level A/	B. Only a par	rt of supp	orted resolutions	
	are lis	ted above.					



V4K2IN1V5101: $1 \times HDMI2.0 port + 1 \times DP1.2 port$



- Use either 1×HDMI Type A or 1×DP port, 1×4K@60Hz input.
- HDM12.0 standard, compatible with HDM11.4/1.3.
- DP1.2 standard, compatible with DP1.1.
- A single port supports a maximum resolution of $4096 \times 2160@60$ Hz and a minimum of $800 \times 600@60$ Hz; the maximum pixel clock for HDM12.0 port is 594MHz.

Details

- 8/10/12-bit input source.
- Custom resolutions:
 - Maximum width: 8,192 pixels (8192×1080@60Hz, forced by external signal, EDID unavailable).
 - Maximum height: 8,192 pixels ($1024 \times 8192@60$ Hz, forced by external signal, EDID unavailable).
- HDR supported.
- Independent EDID settings, adopting EDID V1.3 standard.
- HDCP2.2 compliant, backward compatible.
- Interlaced input not supported.

Technical

Specificatio

ns

- For HDMI2.0 port, please refer to the XV4KH1INV5101-1×HDMI2.0 port.
- For DP1.2 port, please refer to the V4KD11NV5101-1 \times DP1.2 port.

X100IN0011: 4×DVI ports



- 4×SL-DVI-I ports, 4×2K@60Hz inputs.
- A single port supports a maximum resolution of 1920×1200@60Hz and a minimum of 800×600@60Hz; the maximum pixel clock is 165MHz.
- 8-bit input source.

- Custom resolutions:
 - Maximum width: 4,096 pixels (4096×512@60Hz, forced by external signal, EDID unavailable).
 - Maximum height: 4,096 pixels (512×4096@60Hz, forced by external signal, EDID unavailable).
- Independent EDID settings, adopting EDID V1.3 standard.
- HDCP1.4 compliant, backward compatible.
- Interlaced input not supported.



	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
Technical		1920×1200	YCbCr	4:2:2	8bit	
Specificatio	2K	1720 × 1200	YCbCr/RGB	4:4:4	8bit	23. 98, 24, 30, 50
ns		1920×1080	YCbCr	4:2:2	8bit	59. 94, 60
			YCbCr/RGB	4:4:4	8bit	

Note: Only a part of supported resolutions are listed above.

X100IN0021: 4×HDMI ports



- 4×HDMI Type A ports, 4×2K@60Hz inputs.
- HDMI1.4 standard, compatible with HDMI1.3.
- A single port supports a maximum resolution of $1920 \times 1200@60$ Hz and a minimum of $800 \times 600@60$ Hz; the maximum pixel clock is 165MHz.

Details

- 8-bit input source.
- Custom resolutions:
 - Maximum width: 4,096 pixels $(4096 \times 512@60$ Hz, forced by external signal, EDID unavailable).
 - Maximum height: 4,096 pixels (512×4096@60Hz, forced by external signal, EDID unavailable).
- Independent EDID settings, adopting EDID V1.3 standard.
- HDCP1.4 compliant, backward compatible.
- Interlaced input not supported.

	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
Technical		1920×1200	YCbCr	4:2:2	8bit	22 00 24 20 50
Specification	2K	1920 × 1200	YCbCr/RGB	4:4:4	8bit	23. 98, 24, 30, 50
s		1920×1080	YCbCr	4:2:2	8bit	, 59. 94. 60
		1920 \ 1000	YCbCr/RGB	4:4:4	8bit	37. 74, 00

Note: Only a part of supported resolutions are listed above.

X100IN018: 4×VGA ports



Details

- 4×VGA ports, 4×2K@60Hz inputs.
- A single port supports a maximum resolution of $1920 \times 1080@60$ Hz and a minimum of $640 \times 480@60$ Hz.
- 8-bit input source.
- Custom resolutions:
 - Maximum width: 1,920 pixels (1920×1080@60Hz).

V1. 3



- Maximum height: 1,080 pixels (1080×1920@60Hz). Maximum Color Technical Sampling Frame rate (Hz) Input Color space resolution depth Specification 2K 1920×1080 **RGB** 4:4:4 8bit 59. 94, 60

$X100IN020: 2 \times VGA ports + 2 \times CVBS ports$



Note: Only a part of supported resolutions are listed above.

Details

- $2 \times VGA$ ports, $2 \times CVBS$ ports.
- A single VGA port supports a maximum resolution of $1920 \times 1080@60$ Hz and a minimum of $640 \times 480@60$ Hz.
 - Maximum width: 1,920 pixels (1920×1080@60Hz).
 - Maximum height: 1,080 pixels (1080×1920@60Hz).
- A single CVBS port supports PAL/NTSC video standard.
- 8-bit input source.

		Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
	Technical Specification	SD	720×576i	YCbCr	4:2:2	8bit	50
		JU	720×480 i	YCbCr	4:2:2	8bit	59. 94

Note: Only a part of resolutions supported by CVBS ports are listed above. For VGA ports, please refer to the X1001N018-4 \times VGA ports.

X100IN004: 4×SDI ports



- $4 \times 3G$ -SDI ports, $4 \times 2K@60$ Hz inputs.
- A single port supports a maximum resolution of 1920x1080@60Hz.
- SMPTE424M/292M standard, supports SD-SDI/HD-SDI/3G-SDI (Level A/B).
- 8/10-bit input source.
- EDID settings not supported; different input resolutions supported.
- Interlaced input supported: 1080i/480i/576i.



	Input	Resolution	Golor space	Sampling	Color depth	Frame rate (Hz)
	3G	1920×1080	YCbCr	4:2:2	10bit	50, 59. 94, 60
	HD	1920×1080p	YCbCr	4:2:2	10bit	23. 98, 24, 25, 29. 97, 30
Technical		1920×1080i	YCbCr	4:2:2	10bit	50, 59. 94, 60
Specification s		1280×720	YCbCr	4:2:2	10bit	23. 98, 24, 25, 29. 97, 30, 50, 59. 94, 60
	SD	720×576i	YCbCr	4:2:2	8bit	50
		720×480 i	YCbCr	4:2:2	8bit	59. 94

Note: 3G-SDI port supports Level A/B. Only a part of supported resolutions are listed above.

Petails • 2×RJ45 GbE ports; 1×USB 3.0 port. • H. 264/H. 265 decoding supported. • 0NVIF, GB28181, RTSP and other protocols supported. • DHCP supported. • Supports firmware upgrades for V_IPX2 decoder cards via a USB drive. 8 Channels, 3840×2160@30fps Technical 18 Channels, 2560×1440@30fps Specification 32 Channels, 1920×1080@30fps 64 Channels, 720×576@30fps

Note: Only a part of supported resolutions are listed above.



5. 2 Output Board

X1000UT03: 8×Ethernet ports



- $8 \times RJ45$ GbE ports; a single board supports up to 5.24 million pixels.
- Load capacity of a single board:
 - 8bit@60Hz: 5.24 million pixels; 10bit@60Hz: 3.93 million pixels
 - 8bit@120Hz: 2.62 million pixels; 10bit@120Hz: 1.96 million pixels
 - 8bit@240Hz: 1.31 million pixels; 10bit@240Hz: 0.98 million pixels

Details

- Load capacity of a single Ethernet port:
 - 8bit@60Hz: 0.65 million pixels; 10bit@60Hz: 0.49 million pixels
 - 8bit@120Hz: 0.32 million pixels; 10bit@120Hz: 0.24 million pixels
 - 8bit@240Hz: 0.16 million pixels; 10bit@240Hz: 0.12 million pixels
- The output image of each port can be set freely within the device control range.
- Indicator status (2 indicators per port):
 - Steady on (power indicator): Normal power supply.
 - Blinking (data indicator): Normal signal output.

X1000UT04: 10×Ethernet ports



- 10×RJ45 GbE ports; a single board supports up to 6.55 million pixels.
- Load capacity of a single board:
 - 8bit@60Hz: 6.55 million pixels; 10bit@60Hz: 4.91 million pixels
 - 8bit@120Hz: 3.27 million pixels; 10bit@120Hz: 2.45 million pixels
 - 8bit@240Hz: 1.63 million pixels; 10bit@240Hz: 1.22 million pixels

- Load capacity of a single Ethernet port:
 - 8bit@60Hz: 0.65 million pixels; 10bit@60Hz: 0.49 million pixels
 - 8bit@120Hz: 0.32 million pixels; 10bit@120Hz: 0.24 million pixels
 - 8bit@240Hz: 0.16 million pixels; 10bit@240Hz: 0.12 million pixels
- The output image of each port can be set freely within the device control range.
- Indicator status (2 indicators per port):
 - Steady on (power indicator): Normal power supply.
 - Blinking (data indicator): Normal signal output.



X100PR0V1001: 4×5G Ethernet ports



- 4 Channels of 5G Ethernet ports (2 main and 2 backup), with a maximum load capacity of 5.89 million pixels per port.
- Work with CAT6A shielded cables, with a transmission distance of 100m.
- Automatic backup, no configuration required. Ports 1&2 serve as the main output ports, while port 3 automatically backs up data from port 1, and port 4 automatically backs up data from port 2.
- Load capacity of a single board:

Details

- 8bit@60Hz: 5.89 million pixels; 10bit@60Hz: 4.42 million pixels
- 8bit@120Hz: 2.94 million pixels; 10bit@120Hz: 2.21 million pixels
- 8bit@240Hz: 1.47 million pixels; 10bit@240Hz: 1.10 million pixels
- Load capacity of a single Ethernet port:
 - 8bit@60Hz: 2.94 million pixels; 10bit@60Hz: 2.21 million pixels
 - 8bit@120Hz: 1.47 million pixels; 10bit@120Hz: 1.10 million pixels
 - 8bit@240Hz: 0.73 million pixels; 10bit@240Hz: 0.55 million pixels
- The output image of each port can be set freely within the device control range.
- Indicator status (2 indicators per port):
 - Steady on (power indicator): Normal power supply.
 - Blinking (data indicator): Normal signal output.

X1000UT05: 2×fiber ports



- 2×10G fiber ports (1 main and 1 backup).
- Works with a dedicated optical fiber transceiver. Each fiber port can be converted to $10 \times \text{GbE}$ ports.

• By default, this board provides dual-core LC interface, with a transmission distance of 2km, and a wavelength of 1,310nm. It can also work with other optical modules (optional accessories).

- Automatic backup, no configuration required. Port 1 serves as the main output port and port 2 as the backup port which backs up data from port 1 automatically.
- Load capacity of port 1:
 - 8bit@60Hz: 6.55 million pixels; 10bit@60Hz: 4.91 million pixels
 - 8bit@120Hz: 3.27 million pixels; 10bit@120Hz: 2.45 million pixels
 - 8bit@240Hz: 1.63 million pixels; 10bit@240Hz: 1.22 million pixels
- The output image of port 1 can be set freely within the device control range.



X1000UT18: HDMI2.0 port



- 1×HDMI2.0 port, 1×4K@60Hz output.
- A single board supports a maximum resolution of $4096\times2160@60$ Hz and a minimum of $800\times600@60$ Hz.

Details

- Custom output resolutions:
 - Maximum width: 8,192 pixels (8192×1080@60Hz).
 - Maximum height: 8,188 pixels (1024 \times 8188@60Hz).
- 8/10-bit output supported.
- The output image of each port can be set freely within the device control range.
- RGB 4:4:4/YCbCr 4:2:2 output supported.

Output	Resolution	Color space	Sampling	Color depth	Frame rate (Hz)
ЛV	4096×2160	RGB	4:4:4	8bit	30, 59. 94, 60
41	3840×2160	RGB	4:4:4	8bit	30, 59. 94, 60
2K Others	1920×1200	RGB	4:4:4	8bit	30, 59. 94, 60, 100,
	1920×1080	RGB	4:4:4	10bit	119, 120, 144
)/OI O	4.0.0	401 : 1	30, 59. 94, 60, 100,
		YUbUr	4:2:2	IUDIT	119, 120, 144
	4K 2K	4K $\frac{4096 \times 2160}{3840 \times 2160}$ 2K $\frac{1920 \times 1200}{1920 \times 1080}$	Output Resolution space 4K 4096×2160 RGB 3840×2160 RGB 2K 1920×1200 RGB 1920×1080 RGB	Output Resolution Sampling 4K 4096×2160 RGB 4:4:4 3840×2160 RGB 4:4:4 2K 1920×1200 RGB 4:4:4 1920×1080 RGB 4:4:4	Output Resolution space Sampling depth 4K 4096×2160 RGB 4:4:4 8bit 3840×2160 RGB 4:4:4 8bit 2K 1920×1200 RGB 4:4:4 8bit 1920×1080 RGB 4:4:4 10bit

Note: Only a part of supported resolutions are listed above.

X1000UT01: 4×DVI ports



Details

- 4×DVI ports, 4×2K@60Hz outputs.
- A single port supports a maximum resolution of $1920 \times 1200@60$ Hz and a minimum of $800 \times 600@60$ Hz.
- Custom output resolutions:
 - Maximum width: 4,096 pixels (4096×512@60Hz).
 - Maximum height: 4,096 pixels $(512 \times 4096@60 \text{Hz})$.
 - The output image of each port can be set freely within the device control range.
 - 8-bit, RGB 4:4:4 output by default.

Technical	Output	Maximum	Color	Sampling	Color	Frame rate (Hz)
10011111001	Juspus	resolution	space	- Cump :g	depth	114110 1410 (112)

V1. 3



Details

Specifications	2K	1920x1200	RGB	4:4:4	8bit	29. 97, 59. 94, 30, 50, 60	
		1920x1080	RGB	4:4:4	8bit	29. 97, 59. 94, 30,	
						50, 60	
	Note: Only a part of supported resolutions are listed above.						

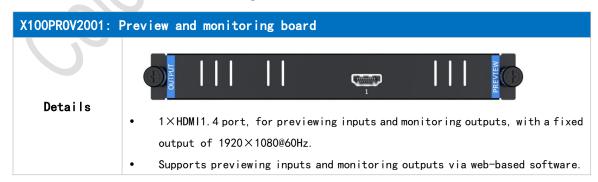
X1000UT02: 4×HDMI ports



- 4×HDMI1.4 ports, 4×2K@60Hz outputs.
- A single port supports a maximum resolution of $1920 \times 1200@60$ Hz and a minimum of $800 \times 600@60$ Hz.
- Custom output resolutions:
 - Maximum width: 4,096 pixels (4096×512@60Hz).
 - Maximum height: 4,096 pixels (512×4096@60Hz).
 - The output image of each port can be set freely within the device control range.
 - 8-bit, RGB 4:4:4 output by default.

Technical Specifications	0utput	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
	2K	1920×1200	RGB	4:4:4	8bit	29. 97, 59. 94, 30,
						50, 60
		1920×1080	RGB	4:4:4	8bit	29. 97, 59. 94, 30,
						50, 60
	Note: Only a part of supported resolutions are listed above.					

5.3 Preview and Monitoring Board



5.4 Main Board

VMBRK39V2001: Main board





• 1×GENLOCK IN port, for Genlock signal input; supports Bi-Level and Tri-Level sync.

- 1×GENLOCK LOOP port, for Genlock signal output.
- $1 \times RJ11/RS232$ serial port (baud rate: 115, 200), for connection with a central controller or other devices.
- 1×USB 3.0 port, for upgrading the program and image file via a USB drive.
- 1×RJ45 GbE port, for connection with a control PC for communication; for connection with a router, switch, or PC; for Web control.
- $1 \times 3D$ VESA port, work with a 3D emitter and active 3D glasses (optional accessories).



6 Applications



Note: The image shown is for illustration purpose only. Please refer to the actual product.

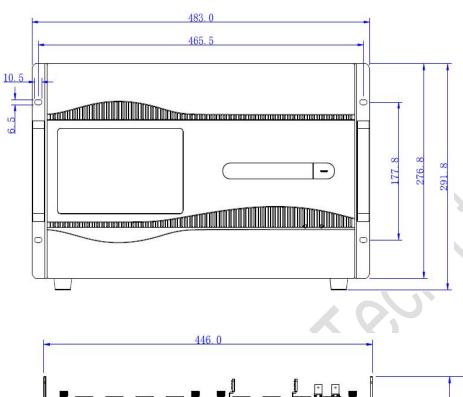


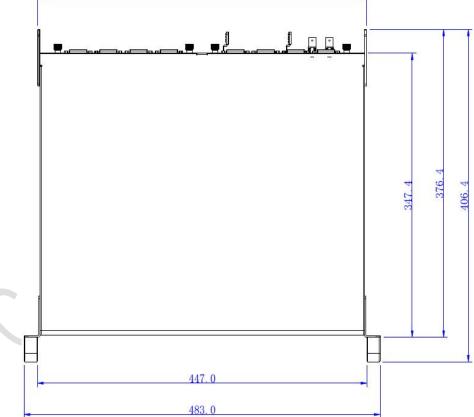
7 Device Specifications

Mode I		X100 Pro-7U				
Chassis		70				
Dimensions	Device (W×H×D)	483. 0mm (19. 0") ×276. 8mm (10. 9") ×406. 4mm (16. 0")				
	Packing (W×H×D)	605. Omm (23. 8") ×395. Omm (15. 5") ×505. Omm (19. 8")				
Wo i abt	Net	19. 3kg (42. 551bs)				
Weight	Gross	24. 2kg (53. 351bs)				
Electrical	Power supply	AC 100~240V, 50/60Hz, supports dual power supplies redundancy (Backup power supply needs to be purchased separately as an optional accessory.)				
parameters	Average board power	10W				
	Maximum power	230W				
Operating	Temperature	10° C~45° C / 50°F~113°F				
environment	Humidity	0%RH~85%RH, non-condensing				
Storage	Temperature	-10° C~60° C / 14°F~140°F				
environment	Humidity	0%RH~95%RH, non-condensing				
Placement conditions		This device can only be placed horizontally. Do not invert the device or place it vertically.				



8 Reference Dimensions





24

Unit: mm

Statement

Copyright © 2024 Colorlight Cloud Tech Ltd. All rights reserved.

No part of this document may be copied, reproduced, transcribed, or translated without the

prior written permission of Colorlight Cloud Tech Ltd., nor be used for any commercial or

profit-making purposes in any form or by any means.

Colorlight® The logo is a registered trademark of Colorlight Cloud Tech Ltd.

Without written permission of the company or the trademark owner, no unit or individual may

use, copy, modify, distribute, or reproduce any part of the above and other Colorlight

trademarks in any way or for any reason, nor bundle them with other products for sale.

Due to possible changes in product batches and production processes, the text and pictures

in the document may be adjusted and revised to match accurate product information,

specifications, and features. Colorlight may make improvements and changes to this document

without prior notice. Please refer to the actual product.

Thank you for choosing Colorlight Cloud Tech Ltd product. If you have any questions or

suggestions during use, please contact us through official channels. We will do our utmost

to provide support and listen to your valuable suggestions. For more information and updates,

please visit www.colorlightinside.com or scan the QR code.

4008 770 775

Colorlight Cloud Tech Ltd

Official Website: www.colorlightinside.com Head Office Address: 37F-39F, Building 8, Zone A,

Shenzhen International Innovation Valley, Vanke Cloud City,

Nanshan District, Shenzhen, China



